

# "Ghosts!"

Rayman 3: Hoodlum Havoc (PS2)

Composed by ???

Arranged by Christophe Gelas

Website: [oldgamesheetmusic.org](http://oldgamesheetmusic.org)

Piano

$\text{♩} = 115$

*mf*

The first system of the musical score for 'Ghosts!' is written for piano. It begins with a treble clef, a key signature of five flats (B-flat major/D minor), and a 3/8 time signature. The tempo is marked as quarter note = 115. The music starts with a melodic phrase in the right hand, followed by a repeat sign. After the repeat, the time signature changes to 4/4. The right hand continues with a steady eighth-note melody, while the left hand provides a simple harmonic accompaniment of quarter notes.

4

The second system of the musical score continues the piece. It maintains the 4/4 time signature and the key signature of five flats. The right hand plays a consistent eighth-note melody, and the left hand continues with its quarter-note accompaniment.

6

The third system of the musical score continues the piece. It maintains the 4/4 time signature and the key signature of five flats. The right hand plays a consistent eighth-note melody, and the left hand continues with its quarter-note accompaniment.

8

The fourth and final system of the musical score continues the piece. It maintains the 4/4 time signature and the key signature of five flats. The right hand plays a consistent eighth-note melody, and the left hand continues with its quarter-note accompaniment. The system concludes with a double bar line and repeat dots.